

## Archived Approved Courses

ARTSVIS 198 Experimental Interface Design  
BME 230L Global Women's Health Tech  
CESC 201S Engaged Citizenship and Social Change  
CINE 301S Moving Image Practice  
COMPSCI 216 Everything Data  
COMPSCI 240 Race, Gender, Class, and Computing  
COMPSCI 333 Algorithms in the Real World  
COMPSCI 408 Delivering Software: From Concept to Client  
COMPSCI 507D Mobile App Development for Programmers and Entrepreneurs  
CULANTH 170D Advertising & Society: Global Perspective  
DOCST 354S.01 – Web Design and Narrative: Artists, Documentarians, Art Historians, and Entrepreneurs  
ECON 375A Economics of Entrepreneurship  
EGR 101L – Engineering Design and Communication  
EGR 121L Engineering Innovation  
EHD 290S Evaluating Healthcare Innovation  
ETHICS 270 Business Ethics  
ETHICS 89s Leading Through Change  
HISTORY 248S.01 Publishing & Marketing Popular Fiction  
I&E 140 Create, Innovate, Act  
I&E 171 Business Anthropology  
I&E 172 Anthropology of Design and UX  
I&E 217SA The Economics of Art—The Chicago Scene (Duke in Chicago)  
I&E 230s Arts Policy and Leadership  
I&E 242S Multimedia Documentary  
I&E 243S The Art of Improvising  
I&E 250 Building Global Audiences  
I&E 252 Learning to Fail  
I&E 253 Social Marketing for Entrepreneurs  
I&E 261 Social Innovation  
I&E 262 Designing Transformative Learning  
I&E 262 Open Knowledge & Education Innovation  
I&E 263S Problem Solving in Global Health  
I&E 265S Digital Feminism  
I&E 271 Building and Sustaining a Successful Enterprise  
I&E 272S Documentary and Policy  
I&E 281 Basics of Technology Commercialization  
I&E 290\* Designing Ethical Tech  
I&E 511 Designing Ethical Tech  
I&E 290\* Founders Workshop: Startups  
I&E 290\* Innovation & Entrepreneurship at the Intersection on of Media, Entertainment and Technology  
I&E 290\* Innovation, Product & Design  
I&E 290\* Introduction to Performing Arts Management & Entrepreneurship  
I&E 290\* Open Design Studio 1  
I&E 290\* Product Management  
I&E 290\* Sports Entrepreneurship and the Evolving Marketplace  
I&E 295S Arts Entrepreneurship  
I&E 302 Fieldwork Methods: Cultural Analysis and Interpretation  
I&E 310S Introduction to Non-Profit Cultural Institutions  
I&E 311S Legal Issues for the Performing Arts  
I&E 350 Customer Empathy & Brand Experience Design  
I&E 359A – Introduction to Global Los Angeles: An Interdisciplinary Survey (Duke in LA)  
I&E 373 Intellectual Property Law: Law, Policy, and Practice  
I&E 390\* New Ventures Discovery  
I&E 390S\* Art Collaboration as Social Action  
I&E 395 New Ventures Development  
I&E 396 New Ventures Delivery  
I&E 510 Social Innovation Practicum  
I&E 525s Corporate Empires  
I&E 579 Climate Tech Startups and Investors  
I&E 590\* Global Health Practicum  
I&E 590\* Mission Driven Startup: Needs  
I&E 590\* New Ventures Clinic: Climate  
I&E 590\* Open Design + Innovation  
I&E 89S\* Collaboration & Improvisation  
I&E 89S\* Creative Collaboration  
I&E 89S\* Improvisation  
ISS 240L Fundamentals of Web-based Communications  
LIT 302(S) Hashtags, Memes, & Digital Tribes  
LIT 320S Social Movements and Social Media  
MUSIC 273S Electronic Music  
MUSIC 290S Social Entrepreneurship/Arts  
PJMS 372 Information, Technology, Ethics and Policy  
PUBPOL 265S Enterprising Leadership  
PUBPOL 270S Lead the Way Durham  
PUBPOL 290S Innovating for Social Impact  
PUBPOL 290S Social Entrepreneurship/Arts  
PUBPOL 311S Business and Human Rights Advocacy Lab  
PUBPOL 642S Designing Innovation for Global Health  
SOC 359 Sociology of Entrepreneurship  
SPANISH 315A – Duke in Chile: Language and Culture of Entrepreneurship in Latin America  
VMS 307 UI/UX Design